



Cost

Kids Free
First class \$20
Each additional \$5

Format

We will be racing on the outdoor track under the lights for this event.

Practice- There will be 2 hours of practice. We will practice by class; each class will get a 5-minute block with a 30 second transition between classes. We will only have 6 cars on the track at a time. Larger classes will get more than 1 block per session.

Qualifying- for the 400 lap races each driver will get 5 laps with the fastest lap being used to set up the heat races.

Heat Races- There will be 1 heat race of 30 laps. Depending on the number of entries will determine how many heats we have. Depending on the number of heats will determine how many racers are advanced straight into the 400-lap race. There will be 6 automatically advanced into the 400. Then lower mains will determine the final 2 spots making the field of 8 cars.

Main event- During the 400-lap race we will have 4 turn marshals with hockey sticks to turn cars back over. Each driver is responsible for deciding when to change their battery and responsible for changing their own battery. They are to receive no outside assistance on fixing their car or pulling the car off the track unless they have cleared it with track management first. First racer to 400 laps wins.

Schedule

-Practice Order: Kids 3 p.m.- 5 p.m.
LM, Midget, 602 LM,
Sprint Car, Asphalt
Modified, 604 Late
Model, Super Late
Model, UMP Modified,
EDM.

-Qualifying (UMP, EDM) 5 p.m.

-Heat Race 30 Laps

-Mains
Kids 40 laps

UMP Modified, EDM
400 Laps

Midget, 602 LM, Sprint
Car, Asphalt Modified,
604 Late Model, Super
Late Model 50 Laps

Awards

The top 3 in each class will receive an event sticker. The top 3 in UMP and EDM will receive a trophy.

All award photos will be done after we have completed all the races at the end of the day. Please plan to stick around for the photos.

Tech

We will tech the top 3 in each class after the feature races in both rounds. Please make sure your ESC is in the factory setting mode. We are a no tire prep track. Tires must fit through the go no go gages.

We use Trackmate Transponders